byte Note120[8] = {

B00000,

B00011,

B01101,

B01001,

B01001,

B01011,

B11000,

B00000

};

lcd.createChar(6, Note120);

////////////////////////////////////////////////////////////////

lcd.begin(16, 2);

//lcd.print("Hello from Alex!");

////////////////////////////////////////////////////////////////

//lcd.setCursor(0, 1);

lcd.write(1);

//Library by David Mellis, Limor Fried, and Tom Igoe

#include <LiquidCrystal.h>

LiquidCrystal lcd(4, 5, 10, 11, 12, 13);

//

pinMode(9, OUTPUT);

analogWrite(9, 10);

pinMode(7, OUTPUT);

digitalWrite(7, HIGH);